



# Neural Networks: An Introduction (Physics of Neural Networks)

By Berndt Müller, Joachim Reinhardt, Michael T. Strickland



**Neural Networks: An Introduction (Physics of Neural Networks)** By Berndt Müller, Joachim Reinhardt, Michael T. Strickland

**Neural Networks** presents concepts of neural-network models and techniques of parallel distributed processing in a three-step approach: - A brief overview of the neural structure of the brain and the history of neural-network modeling introduces to associative memory, perceptrons, feature-sensitive networks, learning strategies, and practical applications. - The second part covers subjects like statistical physics of spin glasses, the mean-field theory of the Hopfield model, and the "space of interactions" approach to the storage capacity of neural networks. - The final part discusses nine programs with practical demonstrations of neural-network models. The software and source code in C are on a 3 1/2" MS-DOS diskette can be run with Microsoft, Borland, Turbo-C, or compatible compilers.

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### **Editorial Review**

#### **Review**

"I have enjoyed using the previous edition of this well-known book both as a personal text and as a class manual. Although it claims to be only an introduction, it contains a wealth of material and addresses real problems in physics." Computing Reviews

#### **From the Back Cover**

**Neural Networks** The concepts of neural-network models and techniques of parallel distributed processing are comprehensively presented in a three-step approach: - After a brief overview of the neural structure of the brain and the history of neural-network modeling, the reader is introduced to associative memory, preceptrons, feature-sensitive networks, learning strategies, and practical applications. - The second part covers more advanced subjects such as the statistical physics of spin glasses, the mean-field theory of the Hopfield model, and the "space of interactions" approach to the storage capacity of neural networks. - In the self-contained final part, seven programs that provide practical demonstrations of neural-network models and their learning strategies are discussed. The software is included on a 3 1/2-inch MS-DOS diskette. The source code can be modified using Borland's TURBO-C 2.0 compiler, the Microsoft C compiler (5.0), or compatible compilers.

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